

Concept: *Speed*

“AVERAGE” SPEED - the total distance traveled divided by the time spent traveling the total distance.

→ $speed = \frac{\text{distance}}{\text{time}}$ Speed is a **scalar** with units of $\frac{m}{s}$.

In the language of Mathematics:

$$\bar{v} = \frac{d}{t} \quad \text{or} \quad d = \bar{v}t \quad \bar{v} = v \text{ if the speed is constant}$$

where

\bar{v} = average speed
 d = distance
 t = time

Concept: *Velocity*

“AVERAGE” VELOCITY - the total net change in position divided by the time spent making the position change.

→ $velocity = \frac{\text{displacement}}{\text{time}}$ Velocity is a **vector** with units of $\frac{m}{s}$.

In the language of Mathematics:

$$\bar{v} = \frac{\Delta x}{\Delta t} \quad \text{or} \quad \bar{v} = \frac{x_f - x_i}{t_f - t_i} \quad \bar{v} = v \text{ if the velocity is constant}$$

where

\bar{v} = average velocity
 Δx = displacement (x_f = final position value: x_i = initial position value)
 Δt = change in time (t_f = ending time value: t_i = starting time value)

Concept: *Acceleration*

“AVERAGE” ACCELERATION - the change in velocity during a given time interval.

→ $acceleration = \frac{\text{change in velocity}}{\text{elapsed time}}$ Acceleration is a **vector** with units of $\frac{m}{s^2}$.

In our language of mathematics:

$$\bar{a} = \frac{\Delta v}{\Delta t} \quad \text{or} \quad \bar{a} = \frac{v_f - v_i}{t_f - t_i} \quad \bar{a} = a \text{ if the acceleration is constant}$$

where

\bar{a} = average acceleration
 Δv = change in velocity (v_f = final velocity value: v_i = initial velocity value)
 Δt = change in time (t_f = ending time value: t_i = starting time value)